

CS4232 Theory of Computation

Preliminaries

- $0 \in \mathbb{N}$
- **Alphabet** (Σ): finite (non-empty) set of symbols
- **String**: finite sequence of symbols from a given alphabet
- empty string: ε or Λ
- **Language** (L): a set of strings (over an alphabet)
 - $L_1 \cdot L_2 = L_1 L_2 := \{xy \mid x \in L_1, y \in L_2\}$
 - $L^* := \{x_1 \dots x_n \mid x_1, \dots, x_n \in L, n \in \mathbb{N}\}$
 - $L^+ := \{x_1 \dots x_n \mid x_1, \dots, x_n \in L, n \geq 1\}$
 - Num of strings over any fixed finite alphabet is countable
 - Num of lang. over any non-empty alphabet is uncountable

Regular Languages

- DFA, NFA, ε -NFA, Regex are all equivalent (in terms of the set of expressible languages)

Deterministic Finite Automata (DFA)

- $A := (Q, \Sigma, \delta, q_0, F)$, where:
 - Q is a finite set of states
 - Σ is a (finite) alphabet
 - $\delta : Q \times \Sigma \rightarrow Q$ is a function
 - $q_0 \in Q$ is the starting state
 - $F \subseteq Q$ is the set of final states

- **Transition table** (example):

	0	1
q_0	q_1	q_0
q_1	q_2	q_0
q_2	q_2	q_2

- **Transition function for strings:**

- $\hat{\delta}(q, \varepsilon) := q$
- $\hat{\delta}(q, xa) := \delta(\hat{\delta}(q, x), a)$

- **Language accepted:**

$$L(A) = \text{Lang}(A) := \{w \mid \hat{\delta}(q_0, w) \in F\}$$

(i.e. whether applying each char terminates in F)

- **Dead state** q : $\forall w \in \Sigma^*, \hat{\delta}(q, w) \notin F$
(i.e. cannot reach any final state from q)

- **Unreachable state** q : $\forall w \in \Sigma^*, \hat{\delta}(q_0, w) \neq q$
(i.e. cannot reach q from q_0)

Nondeterministic Finite Automata (NFA)

- $A := (Q, \Sigma, \delta, q_0, F)$, where:
 - Q is a finite set of states
 - Σ is a (finite) alphabet
 - $\delta : Q \times \Sigma \rightarrow 2^Q$ is a function
 - $q_0 \in Q$ is the starting state
 - $F \subseteq Q$ is the set of final states

- **Transition table** (example):

	ε	0	1
q_0	$\{q_1, q_2\}$	$\{q_0\}$...
q_1
q_2

- **Transition function for strings:**

- $\hat{\delta}(q, \varepsilon) := \{q\}$
- $\hat{\delta}(q, xa) := \bigcup_{p \in \hat{\delta}(q, x)} \delta(p, a)$

- **Language accepted:**

$$L(A) = \text{Lang}(A) := \{w \mid \hat{\delta}(q_0, w) \cap F \neq \emptyset\}$$

(i.e. whether there is a path of chars that terminates in F)

- To show that every language acceptable by NFA is also acceptable by some DFA:

Given NFA $A := (Q, \Sigma, \delta, q_0, F)$,
define DFA $A_D := (Q_D, \Sigma, \delta_D, \{q_0\}, F_D)$, where

- $Q_D := 2^Q$
- $F_D := \{S \mid S \subseteq Q \text{ and } S \cap F \neq \emptyset\} \subseteq Q_D$
- $\delta_D(S, a) = \bigcup_{q \in S} \delta(q, a)$

and then prove that for any string w , $\hat{\delta}_D(\{q_0\}, w) = \hat{\delta}(q_0, w)$
by induction on length of w

- When simulating the NFA to DFA algorithm, omit unreachable states and follow it like a flood-fill:

	0	1
$\{q_0\}$	$\{q_0, q_1\}$...
$\{q_0, q_1\}$
...

NFA with ε transitions (ε -NFA)

- $A := (Q, \Sigma, \delta, q_0, F)$, like NFA, but $\delta : Q \times (\Sigma \cup \{\varepsilon\}) \rightarrow 2^Q$

- ε **closure**: $Eclose : Q \rightarrow 2^Q$ is defined recursively:

- $q \in Eclose(q)$
- $p \in Eclose(q) \implies \forall p' \in \delta(p, \varepsilon), p' \in Eclose(q)$
(note: we define $Eclose(\langle \text{set} \rangle)$ to return a set union)

- **Transition function for strings:**

- $\hat{\delta}(q, \varepsilon) := Eclose(q)$
- $\hat{\delta}(q, wa) := \bigcup_{p \in R} Eclose(p)$ where $R = \bigcup_{p \in \hat{\delta}(q, w)} \delta(p, a)$

- To show that every language acceptable by ε -NFA is also acceptable by some DFA:

Given ε -NFA $A := (Q, \Sigma, \delta, q_0, F)$,
define DFA $A_D := (Q_D, \Sigma, \delta_D, Eclose(q_0), F_D)$, where

- $Q_D := 2^Q$
- $F_D := \{S \mid S \subseteq Q \text{ and } S \cap F \neq \emptyset\} \subseteq Q_D$
- $\delta_D(S, a) := \bigcup_{p \in R} Eclose(p)$ where $R = \bigcup_{p \in S} \delta(p, a)$

Regular Expressions

- Defined recursively:

- $L(\varepsilon) := \{\varepsilon\}$
- $L(\emptyset) := \emptyset$
- $a \in \Sigma \implies L(a) := \{a\}$
- $L(r_1 + r_2) := L(r_1) \cup L(r_2)$
- $L(r_1 \cdot r_2) := \{xy \mid x \in L(r_1) \text{ and } y \in L(r_2)\}$
- $L(r_1^*) := \{x_1 \dots x_k \mid k \in \mathbb{N} \text{ and } x_i \in L(r_1) \forall 1 \leq i \leq k\}$
- $L((r_1)) := L(r_1)$

- To show that every language acceptable by DFA is also accepted by some regular expression:

- Given DFA $A := (Q, \Sigma, \delta, q_{start}, F)$ where $Q = \{1, \dots, n\}$
for some $n \in \mathbb{N}$ and $q_{start} = 1$,

let $R_{i,j}^k$ be the regular expression for the set of strings formable by going from state i to state j using intermediate states numbered $\leq k$ (note: i and j may be more than k),
and prove by induction on k

- $R_{i,j}^0 = \begin{cases} \sum_r a_r & \text{if } i \neq j \\ \varepsilon + \sum_r a_r & \text{if } i = j \end{cases}$ where $\delta(i, a_r) = j$

- $R_{i,j}^{k+1} = R_{i,j}^k + R_{i,k+1}^k (R_{k+1,k+1}^k)^* R_{k+1,j}^k$
- Then a regular expression for $L(A)$ is $\sum_{j \in F} R_{1,j}^n$

- To show that every language acceptable by regular expression is also accepted by some ε -NFA:

- (the ε -NFA built additionally satisfies: only one final state, no transition into starting state, no transition out of final state, the starting and final states are different)
- base cases: \emptyset, ε , and a regular expressions: two states; set edge as appropriate
- induction case: consider how to combine the ε -NFA for $r_1 + r_2, r_1 \cdot r_2, r_1^*$ (remember to add ε s)

- **Identities and extensions** (the languages accepted are equivalent):

- $M + N = N + M$
- $L(M + N) = LM + LN$
- $L + L = L$
- $(L^*)^* = L^*$
- $\emptyset^* = \varepsilon$
- $\varepsilon^* = \varepsilon$
- $L^+ = LL^* = L^*L$
- $L^* = \varepsilon + L^+$
- $(L + M)^* = (L^*M^*)^*$

DFA Minimisation

- **Equivalence classes** of strings in a language:

$$u \equiv_L v := \forall x, ux \in L \iff vx \in L$$

- Given a regular language L over Σ , the equivalence classes (if finite) form a unique minimal DFA $(Q, \Sigma, \delta, q_0, F)$, where:

- $Q := \{\text{equiv}(w) \mid w \in \Sigma^*\}$
- $\delta(\text{equiv}(w), a) := \text{equiv}(wa)$ (this is well-defined)
- $q_0 := \text{equiv}(\varepsilon)$
- $F := \{\text{equiv}(w) \mid w \in L\}$

- States (p, q) (unordered pair) are **distinguishable**: \exists string w such that exactly one of $\hat{\delta}(p, w)$ and $\hat{\delta}(q, w)$ is in F (can be shown that a distinguishable pair must be distinguishable by a suffix no longer than n^2 length)

- **Table building algorithm** to determine all distinguishable pairs:

- Base case: each pair (p, q) such that $p \in F$ and $q \notin F$ (or vice versa) is distinguishable
- Inductive step: for any $a \in \Sigma$, if $(\delta(p, a), \delta(q, a))$ is distinguishable, then (p, q) is distinguishable

Example (“X1”: final vs non-final; “X2”: distinguishable by X1, ...):

q_1					
q_2	X3	X3			
q_3	X3	X3			
q_4	X1	X1	X1	X1	
q_5	X2	X2	X2	X2	X1
	q_0	q_1	q_2	q_3	q_4

- **DFA minimisation algorithm:**

0. Delete all non-reachable states

1. Find all nondistinguishable pairs of states (they give an equivalence relation)

2. Build the new automata $(Q, \Sigma, \delta, q_0, F)$, where:

- Q is the set of equivalence classes
- $\delta(\text{equiv}(p), a) := \delta(\text{equiv}(q))$ where $\delta_{orig}(p, a) = q$
- q_0 is the equivalence class of the original starting state
- F is the set of equivalence classes containing a final state (all such equivalence classes will only contain final states)

Regular Languages

- **Pumping lemma**: If L is a regular language, then there exists some $n > 0$ such that $\forall w \in L$ where $|w| \geq n$, we can break w into three strings $w = xyz$ such that:

- $y \neq \varepsilon$
- $|xy| \leq n$
- $\forall k \geq 0, xy^kz \in L$

Proof: Let n be the number of states in a DFA that accepts L , and consider the $(n+1)$ prefixes of w of lengths $0, \dots, n$, and apply Pigeonhole principle on the states reached by those $(n+1)$ prefixes

Corollary: All finite languages (languages containing a finite number of strings) are regular

- **Closure properties**: If L_1 and L_2 are regular languages, then the following are regular:

- $L_1 \cup L_2$
- $L_1 \cdot L_2$
- $L_1 \cap L_2$
- $L_1 - L_2$

If L is a regular language, then the following are regular:

- $\bar{L} := \Sigma^* - L$
- L^R (the set formed by reversing every string in L)

- **Homomorphism**: $h : \Sigma \rightarrow B^*$, where Σ, B are alphabets
- For string, define $h : \Sigma^* \rightarrow B^* : a_1 \dots a_n \mapsto h(a_1) \dots h(a_n)$
- If L is regular, then $h(L)$ is also regular

- **Parallel simulation**: Taking the product of both sets of states; choice of δ and F depends on the problem; can easily model union and intersection of regular languages

Context-Free Languages

Context-Free Grammars

- $G := (V, T, P, S)$, where:
 - V is a finite set of variables (aka. non-terminals)
 - T is a finite set of terminals
 - P is a finite set of productions of the form $A \rightarrow \gamma$, where $A \in V$ and $\gamma \in (V \cup T)^*$
 - $S \in V$ is the start symbol (note: S can be implicitly start)

- **Derivations**: $\alpha A \beta \Rightarrow_G \alpha \gamma \beta$: there is a production $A \rightarrow \gamma$
 $\alpha \Rightarrow_G^* \beta$ is defined inductively:
 - $\alpha \Rightarrow_G^* \alpha$ for all $\alpha \in (V \cup T)^*$
 - If $\alpha \Rightarrow_G^* \beta$ and $\beta \Rightarrow_G \gamma$, then $\alpha \Rightarrow_G^* \gamma$

- **Language accepted**: $L(G) := \{w \in T^* \mid S \Rightarrow_G^* w\}$

- **Sentential form**: Any α such that $S \Rightarrow_G^* \alpha$

- **Left-most derivation**: replace left-most non-terminal
Right-most derivation: replace right-most non-terminal
- There is exactly one left-most (resp. right-most) derivation for each valid parse tree

- **Right-linear grammar**: G is right-linear if all productions are in one of these forms:

- $A \rightarrow wB$, where $w \in T^*$ and $B \in V$
- $A \rightarrow w$, where $w \in T^*$

Thm: Right-linear grammar is equiv. to regular language

- To show that every language acceptable by DFA is also generated by some right-linear grammar:
 - Given DFA $A := (Q, \Sigma, \delta, q_0, F)$ (WLOG assume $Q \cap \Sigma = \emptyset$), define $G := (Q, \Sigma, P, q_0)$, where:
 - $\forall q, p \in Q, \forall a \in \Sigma$, if $\delta(q, a) = p$ then add rule $q \rightarrow ap$ to P
 - $\forall q \in F$, add rule $q \rightarrow \varepsilon$ to P
 and then prove that for any string w , $\hat{\delta}(q_0, w) = p \iff q_0 \Rightarrow_G^* wp$ (and hence $\hat{\delta}(q_0, w) \in F \iff q_0 \Rightarrow_G^* w$)

- To show that every language generated by some right-linear grammar is also acceptable by some ε -NFA:
 - Given $G := (V, \Sigma, P, S)$ (WLOG assume $V \cap \Sigma = \emptyset$, and each production is in the form $A \rightarrow bC$ or $A \rightarrow \varepsilon$ where $b \in \Sigma \cup \{\varepsilon\}$ and $A, C \in V$ (we can split up production rules if this is not already the case)), define ε -NFA $A := (V, \Sigma, \delta, S, F)$, where
 - $F := \{A \mid A \rightarrow \varepsilon \text{ is a production in } P\}$
 - if $A \rightarrow aB$ is a production in P , then $B \in \delta(A, a)$
 and then prove that $A \Rightarrow_G^* wB \iff B \in \hat{\delta}(A, w)$ (and hence $A \Rightarrow_G^* w \iff \hat{\delta}(A, w) \cap F \neq \emptyset$) (and hence $S \Rightarrow_G^* w \iff \hat{\delta}(S, w) \cap F \neq \emptyset$)

- Inherently ambiguous language:** Any CFG for it will have ambiguous parse trees

Pushdown Automata (PDA)

- $P := (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$, where:
 - Q is a finite set of states
 - $q_0 \in Q$ is the start state
 - $F \subseteq Q$ is the set of final states
 - Σ is the input alphabet
 - Γ is the stack alphabet
 - $Z_0 \in \Gamma$ is the initial stack symbol
 - $\delta : Q \times (\Sigma \cup \varepsilon) \times \Gamma \rightarrow 2^{Q \times \Gamma^*}$ is a function (where $(p, \gamma) \in \delta(q, a, X)$ means that when in state q , reading symbol a , top of stack being X , then the machine's new state is p , the X at top of stack is popped, and γ is pushed to the stack (right side goes into stack first))

- Instantaneous descriptions:** (q, w, α) means the current state is q , the input left is w , and α is the current stack state
 - $(q, aw, X\alpha) \vdash (p, w, \beta\alpha) := (p, \beta) \in \delta(q, a, X)$ (a can be ε)
 - $I \vdash^* J := I = J$ or $(I \vdash^* K \text{ and } K \vdash J)$

- Possible acceptance conditions:** (they are equivalent)
 - By final state: $\{w \mid \exists q_f \in F \text{ such that } (q_0, w, Z_0) \vdash_P^* (q_f, \varepsilon, \alpha)\}$
 - By empty stack: $\{w \mid \exists q \in Q \text{ such that } (q_0, w, Z_0) \vdash_P^* (q, \varepsilon, \varepsilon)\}$

- Acc. by empty stack \implies Acc. by final state:** (intuitively: initially add a special stack symbol, and if that special symbol is encountered then go to the final state)
 - Given $P := (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$, then let $P_F := (Q \cup \{p_0, p_f\}, \Sigma, \Gamma \cup \{X_0\}, \delta_F, p_0, X_0, \{p_f\})$, where
 - $\delta_F(p_0, \varepsilon, X_0) = \{(q_0, Z_0 X_0)\}$
 - $\forall p \in Q, \forall a \in \Sigma \cup \{\varepsilon\}, \forall Z \in \Gamma$, $\delta_F(p, a, Z)$ contains all $(q, \gamma) \in \delta(p, a, Z)$
 - $\forall p \in Q, \delta_F(p, \varepsilon, X_0)$ contains (p_f, ε)

- Acc. by final state \implies Acc. by empty stack:** (intuitively: from every final state, add a transition to a special state p_f that empties the stack (note: still need special stack symbol because the existing PDA might empty the stack in a non-final state))
 - Given $P := (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$, then

let $P_E := (Q \cup \{p_0, p_f\}, \Sigma, \Gamma \cup \{X_0\}, \delta_E, p_0, X_0, \{p_f\})$, where

- $\delta_E(p_0, \varepsilon, X_0) = \{(q_0, Z_0 X_0)\}$
- $\forall p \in Q, \forall a \in \Sigma \cup \{\varepsilon\}, \forall Z \in \Gamma$, $\delta_E(p, a, Z)$ contains all $(q, \gamma) \in \delta(p, a, Z)$
- $\forall p \in F, \forall Z \in \Gamma \cup \{X_0\}, \delta_E(p, \varepsilon, Z)$ contains (p_f, ε)
- $\forall Z \in \Gamma \cup \{X_0\}, \delta_E(p_f, \varepsilon, Z)$ contains (p_f, ε)

- Note: in above two constructions, the constructed PDA works both for final state and empty stack models

Equivalence of CFGs and PDAs

- To show that every CFG is accepted by a PDA (empty stack model): (intuitively, use left-most derivation and use stack to keep track of “what is left to derive”)
 - Given $G := (V, T, P, S)$, then let $PDA := (\{q_0\}, T, V \cup T, \delta, q_0, S, F)$, where
 - $\forall a \in T, \delta(q_0, a, a) = \{(q_0, \varepsilon)\}$
 - $\forall A \in V, \delta(q_0, \varepsilon, A) = \{(q_0, \gamma) \mid (A \rightarrow \gamma) \in P\}$
- To show that every PDA (empty stack model) is accepted by a CFG: (intuitively, each production rule fully removes one item (and all the children that spawn) from the stack)
 - Given $PDA := (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$, then let $G := (V, \Sigma, R, S)$, where
 - $V := \{S\} \cup \{[qZp] \mid q, p \in Q, Z \in \Gamma\}$
 - $\forall p \in Q$, we have production $S \rightarrow [q_0 Z_0 p]$
 - If $(r, Y_1 \cdots Y_k) \in \delta(q, a, X)$, then $\forall r_1, \dots, r_k \in Q$, we have production $[qXr_k] \rightarrow a[rY_1 r_1][r_1 Y_2 r_2] \cdots [r_{k-1} Y_k r_k]$

Deterministic PDA

- PDA where both conditions are satisfied:
 - $\forall a \in \Sigma \cup \{\varepsilon\}, \forall Z \in \Gamma, \forall q \in Q$, there is at most one element on $\delta(q, a, Z)$
 - if $\delta(q, \varepsilon, X)$ is non-empty, then $\delta(q, a, X)$ is empty for all $a \in \Sigma$

- Thm:** There exists a language which is accepted by PDA but not by any DPDA

- Every regular language can be accepted by DPDA with final state
 - just don't use the stack

- DPDA with empty stack cannot accept some regular languages
 - if $w \in L$ then we can't accept any w' that contains w as a prefix

Chomsky Normal Form

- All productions are in these forms:
 - $A \rightarrow BC$ (where $A, B, C \in V$)
 - $A \rightarrow a$ (where $a \in T$ and $A \in V$)
 (note: no ε on purpose)
- A is **useful**: $\exists \alpha, \beta \in (V \cup T)^*$, $\exists w \in T^*$ s.t. $S \Rightarrow^* \alpha A \beta \Rightarrow^* w$
 - A is **useless**: A is not useful

- A is **generating**: $\exists w \in T^*$ such that $A \Rightarrow^* w$
 - To determine generating symbols:
 - Base case: all symbols in T are generating
 - Inductive step: if there is a production $A \rightarrow \alpha$ and α consists only of generating symbols, then A is generating

- A is **reachable**: $\exists \alpha, \beta \in (V \cup T)^*$ such that $S \Rightarrow^* \alpha A \beta$
 - To determine reachable symbols:
 - Base case: S is reachable
 - Inductive step: if A is reachable and $A \rightarrow \alpha$ is a production, then all symbols in α are reachable
- A is useful $\implies A$ is generating and reachable (note: converse is not necessarily true)

- Eliminating useless symbols:**
 - Eliminate all non-generating symbols
 - Eliminate all non-reachable symbols
 The resulting CFG does not contain any useless symbols

- A is **nullable**: $A \Rightarrow^* \varepsilon$
 - To determine nullable symbols:
 - Base case: if $A \rightarrow \varepsilon$ then A is nullable
 - Inductive step: if $A \rightarrow \alpha$ and every symbol in α is nullable, then A is nullable

- Eliminating ε productions:** Determine all nullable non-terminals and replace each production of that nonterminal $A \rightarrow \alpha$ with $A \rightarrow \alpha'$ where α' can be formed from α by possibly deleting some of the non-terminals which are nullable (but omit the production when $\alpha = \varepsilon$)
 - e.g. If A and C are nullable then convert $A \rightarrow ABaCd$ to $A \rightarrow ABaCd|BaCd|ABad|Bad$ - this method produces the language $L(G') = L(G) - \{\varepsilon\}$
 - proof by induction that $\forall A \in V, \forall w \in T^* - \{\varepsilon\}$, $A \Rightarrow_G^* w \iff A \Rightarrow_{G'}^* w$ (note: if we really want nullable S , then we can wrap the nonnullable grammar with a new symbol to ε)

- Eliminating unit productions** (i.e. determining $A \Rightarrow^* B$ for any non-terminals A and B):
 - Base case: (A, A) is a unit pair
 - Inductive step: if (A, B) is a unit pair and $B \rightarrow C$ is a production, then (A, C) is a unit pair
 Then for any unit pair (A, B) , remove the unit productions of A , and for every production $B \rightarrow \gamma$ add production $A \rightarrow \gamma$

- Eliminating overlong productions:**
 - All productions of length at least 2 can be converted to acceptable form:
 - Given production $A \rightarrow X_1 \cdots X_k$, replace with:
 - $A \rightarrow Z_1 B_2$
 - $B_2 \rightarrow Z_2 B_3$
 - \vdots
 - $B_{k-1} \rightarrow Z_{k-1} B_k$
 - $Z_i \rightarrow X_i$ if X_i is a terminal
 - $Z_i = X_i$ (i.e. replace Z_i with X_i in above rules) if X_i is a nonterminal

- Thm on size of parse tree:** Suppose we have a parse tree using a Chomsky Normal Form Grammar. If the length of the longest path from root to a node is s , then the size of the string generated is at most 2^{s-1}

- Pumping lemma:** If L is a context-free language, then there exists some $n > 0$ such that $\forall z \in L$ where $|z| \geq n$, we can break z into five strings $z = uvwxy$ such that:
 - $vx \neq \varepsilon$
 - $|vwx| \leq n$
 - $\forall i \geq 0, uv^i wx^i y \in L$Proof: In the CNF parse tree of any string of length at least $n = 2^m$, there is a path of length at least $m + 1$, so there must be two non-terminals which are same

- Ogden's lemma:** If L is a context-free language, the there exists some $n > 0$ such that $\forall z \in L$ with a least n distinguished positions, we can break z into five strings $z = uvwxy$ such that:
 - vx has at least one distinguished position
 - vwx has at most n distinguished positions
 - $\forall i \geq 0, uv^i wx^i y \in L$

- Closure properties:**
 - Union: If L_1 and L_2 are context-free, then $L_1 \cup L_2$ is context-free too
 - Substitution: If L is context-free, and given any mapping s from each terminal a to a context-free language L_a , we define s on strings as such:
 - $s(\varepsilon) := \{\varepsilon\}$
 - $s(wa) = s(w) \cdot s(a)$, $\forall a \in \Sigma, \forall w \in \Sigma^*$
 Then $\bigcup_{w \in L} s(w)$ is context-free
 - Reversal: If L is context-free, then $L^R := \{w^R \mid w \in L\}$ is context-free
 - Context-free \cap regular: If L is context-free and R is regular, then $L \cap R$ is context-free
 - Note: Intersection might not be context-free

- Testing whether CFL is \emptyset :** Check whether S is a useless symbol

- Testing membership in a CFL:** Convert to CNF, and use a dynamic programming algorithm; for $w = a_1 \cdots a_n$, we determine the set $X_{i,j}$ of non-terminals which generate the string $a_i a_{i+1} \cdots a_j$
 - Base case: $X_{i,i}$ is the set of non-terminals that generate a_i
 - Inductive step: $X_{i,j}$ is the set of all A such that $A \rightarrow BC$ and $B \in X_{i,k}, C \in X_{k+1,j}, \forall i \leq k < j$
 Then w is in the language iff $S \in X_{1,n}$

Example:

$i \backslash j$	1	2	3	4	5	6	7	8
1	CD	A	CSB	A	CSB	A	CSB	A
2		CD	A	CB	A	CSB	A	CSB
3			BCD	A	CB	A	CSB	A
4				CD	A	CSB	A	CSB
5					CD	A	CSB	A
6						BCD	A	CB
7							BCD	A
8								CD

- Greibach Normal Form:** All productions are of the form $A \rightarrow a\alpha$ where a is a terminal and α is a string of zero or more terminals or non-terminals
 - all context-free languages not containing ε have a Greibach Normal Form grammar

Turing Machines

- $M := (Q, \Sigma, \Gamma, \delta, q_0, B, F)$, where:
 - Q is a finite set of states
 - $q_0 \in Q$ is the start state
 - Γ is the tape alphabet
 - $\Sigma \subseteq \Gamma$ is the input alphabet
 - $B \in \Gamma - \Sigma$ is the blank symbol
 - $F \subseteq Q$ is the set of final states
 - $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ is a function

- Instantaneous description:** $x_0 x_1 \cdots x_{n-1} q x_n x_{n+1} \cdots x_m$ means that the tape state is $x_0 \cdots x_m$ (all other symbols are blanks) and the head is at position n (seems like there is no

memory of the “initial cell”, so we can’t calculate references from it)

- ‘ \vdash ’: one-step state transition

- $I \vdash^* J \quad := \quad I = J \quad \text{or} \quad (I \vdash^* K \text{ and } K \vdash J)$

• **Language accepted:**

$L(M) = \{x \mid q_0x \vdash^* \alpha q_f \beta \text{ for some } q_f \in F\}$

(by convention, once we enter an accepting state, we stop and accept the input)

- **Function computed:** the content of the tape after it halts is the output of f (if it does not halt, then f is not defined for the given input)

- L is **recursively enumerable:** Some Turing machine accepts L

- L is **recursive (decidable):** Some Turing machine accepts L , and halts on all inputs

- f is **partial recursive (partially computable):** Some Turing machine computes f (it halts and output $f(x)$ for all x on which f is defined, and it does not halt on all other inputs)

- f is **recursive (computable):** Some Turing machine computes f and f is defined on all elements of Σ^*

- **Halting problem:** It is not possible to determine if a Turing machine will halt on a particular input

• **Equivalent extensions:**

- stay where you are (‘ S ’ move)

- storage in finite control (extra memory to store finite values, equivalent to growing the state)

- multiple tracks on a single tape

- subroutines

- semi-infinite tapes (i.e. tapes that are only infinite on one end)

- multiple tapes (combine them into multiple tracks on a single tape, and add one more track per original tape to store a marker at the head position; then for one step of the original machine, we look at all the current values (stored in a finite store); time complexity is $O(t^2)$, where the original machine took t time)

- non-deterministic Turing machines ($\delta(q, a)$ is instead a (finite) set of possibilities; equivalent because we can do BFS or IDDFS (by storing queued states separated by ‘#’))

- **Church-Turing thesis:** Whatever can be computed by an algorithmic devise (either function computation or language acceptance) can be done by a Turing machine

- **Countability of strings:** for each string x over $\{0, 1\}^*$, let $1x$ (in binary) – 1 be its code; let w_i be the i^{th} string

- **Countability of Turing machines:** (proof omitted); let M_i be the i^{th} machine

• **Non-RE language by diagonalisation:**

$L_d := \{w_i \mid w_i \notin L(M_i)\}$ is not RE

(proof: show that $\forall j \in \mathbb{N}, L(M_k) \neq L_d$)

- **Thm:** L is recursive $\implies \bar{L}$ is recursive

- **Thm:** L is recursive $\iff L$ is RE and \bar{L} is RE

• **Universal Turing machine:**

$L_u := \{(M, w) \mid M \text{ accepts } w\}$ is RE

- **Thm:** \bar{L}_u is not RE

- **Cor:** L_u is not recursive

• **Reduction:** P_1 reduces to P_2 ($P_1 \leq_m P_2$):

\exists recursive f such that $x \in P_1 \iff f(x) \in P_2$

(note: we can’t manipulate the answer from the oracle)

- If P_1 is not recursive then P_2 is not recursive

- If P_1 is not RE then P_2 is not RE

- If P_2 is recursive then P_1 is recursive

- If P_2 is RE then P_1 is RE

• **Machines accepting the empty language:**

$L_e := \{M \mid L(M) = 0\}$

$L_{ne} := \{M \mid L(M) \neq 0\}$

Thm: L_{ne} is RE

Thm: L_e is not recursive

Cor: L_e is not RE

- **Non-trivial property** about RE languages: there exists at least one RE language which satisfies the property and at least one RE language which does not satisfy the property

- **Rice’s thm:** If P is a non-trivial property about RE languages, then $L_P := \{M \mid L(M) \text{ satisfies property } P\}$ is undecidable

- **Post’s correspondence problem (PCP):** Given two lists of strings $A = w_1, \dots, w_k$ and $B = x_1, \dots, x_k$, do there exist i_1, \dots, i_m (where $m > 0$) such that $w_{i_1} \dots w_{i_m} = x_{i_1} \dots x_{i_m}$?

• **Modified Post’s correspondence problem (MPCP):**

Given two lists of strings $A = w_1, \dots, w_k$ and

$B = x_1, \dots, x_k$, do there exist i_1, \dots, i_m (where $m \geq 0$)

such that $w_1 w_{i_1} \dots w_{i_m} = x_1 x_{i_1} \dots x_{i_m}$?

- **Thm:** $L_u \leq_m MPCP \leq_m PCP$

- **Thm:** $PCP \leq_m$ (Is grammar ambiguous?)

• **Further undecidable problems:**

- Given CFGs G_1 and G_2 , whether $L(G_1) \cap L(G_2) = \emptyset$?

- Given CFGs G_1 and G_2 , whether $L(G_1) = L(G_2)$?

- Given CFG G and regular expression R , whether

$L(G) = L(R)$?

Unrestricted Grammars

- $G := (N, \Sigma, S, P)$, where:

- N is a finite set of variables (aka. non-terminals)

- Σ is a finite set of terminals (where $N \cap \Sigma = \emptyset$)

- P is a finite set of productions of the form $\alpha \rightarrow \beta$, where

$\alpha \in (N \cup \Sigma)^* N (N \cup \Sigma)^*$ (i.e. α has at least one

non-terminal) and $\beta \in (N \cup \Sigma)^*$

- $S \in V$ is the start symbol (note: S can be implicitly start)

- **Context-sensitive grammar:** If we additionally have $|\alpha| \leq |\beta|$ for all productions $\alpha \rightarrow \beta$ in P , then G is context-sensitive

• **Thms:**

- If G is an unrestricted grammar, then $L(G)$ is RE

- If L is RE, then there exists an unrestricted grammar such that $L = L(G)$

Complexity

• **Time complexity:**

- $Time_M(x)$: number of steps used by a machine M on input x before halting (if it does not halt, then

$Time_M(x) = \infty$)

- for non-deterministic machines, we use the maximum time on any path, including non-accepting ones

- M is $T(n)$ time bounded, if for any input x of length n ,

$Time_M(x) \leq T(n)$

• **Space complexity:**

- $Space_M(x)$: maximum number of cells touched by M on input x (excluding read-only input tape and one-way write-only output tape) (if it does not halt, then

$Space_M(x) = \infty$)

- M is $S(n)$ time bounded, if for any input x of length n ,

$Space_M(x) \leq S(n)$

• **Language classes**

$DSPACE(S(n)) := \{L \mid \text{some } S(n) \text{ space bounded deterministic machine accepts } L\}$

$DTIME(S(n)) := \{L \mid \text{some } T(n) \text{ time bounded deterministic machine accepts } L\}$

$NSPACE(S(n)) := \{L \mid \text{some } S(n) \text{ space bounded nondeterministic machine accepts } L\}$

$NTIME(S(n)) := \{L \mid \text{some } T(n) \text{ time bounded nondeterministic machine accepts } L\}$

(for larger than n , the constant doesn’t matter)

- **Arbitrarily difficult problems:** For any recursive function f , there exists a recursive function g such that no $f(n)$ time bounded machine can compute g

• **Fully space/time constructible functions**

- $S(n)$ is fully space constructible: there exists a $S(n)$ space bounded TM M such that, on all inputs of length n , it uses exactly $S(n)$ space

- $T(n)$ is fully time constructible: there exists a $T(n)$ time bounded TM M such that, on all inputs of length n , it uses exactly $T(n)$ time

• **Thms**

- $DTIME(S(n)) \subseteq DSPACE(S(n))$

- If $L \in DSPACE(S(n))$ and $S(n) \geq \log n$, then there exists $c = c(L)$ such that $L \in DTIME(c^{S(n)})$

- If $L \in NTIME(T(n))$, then there exists $c = c(L)$ such that $L \in DTIME(c^{T(n)})$

- **Thm:** If L is accepted by a $S(n) \geq \log n$ space bounded machine, then L can be accepted by a $S(n)$ space bounded machine which halts on all inputs

- **Space hierarchy theorem:** If $S_2(n), S_1(n) \geq \log n$ and $S_2(n)$ is fully space constructible and $\lim_{n \rightarrow \infty} \frac{S_1(n)}{S_2(n)} = 0$, then $DSPACE(S_2(n)) - DSPACE(S_1(n)) \neq \emptyset$

- **Time hierarchy theorem:** If $T_2(n), T_1(n) \geq (1 + \epsilon)n$ and $T_2(n)$ is fully time constructible and $\lim_{n \rightarrow \infty} \frac{T_1(n) \log(T_1(n))}{T_2(n)} = 0$, then $DTIME(T_2(n)) - DTIME(T_1(n)) \neq \emptyset$

NP-completeness

- **P** := $\{L \mid \text{some polynomial time bounded deterministic machine accepts } L\}$

- **NP** := $\{L \mid \text{some polynomial time bounded nondeterministic machine accepts } L\}$

- **coNP** := $\{L \mid \bar{L} \in \text{NP}\}$

- **“Certificate” for NP problems:** If $L \in \text{NP}$, then there exists a deterministic polynomial time computable predicate $P(x, y)$ and a polynomial q such that $x \in L \iff (\exists y \mid |y| \leq q(|x|)) [P(x, y)]$

- **Polynomial-time many-to-one reducibility:** $L_1 \leq_m^p L_2$: \exists polynomial time computable f such that $x \in L_1 \iff f(x) \in L_2$

- L is **NP-hard**: $\forall L' \in \text{NP}, L' \leq_m^p L$

- L is **NP-complete**: $L \in \text{NP}$ and L is **NP-hard**